Data Submitted (UTC 11): 6/30/2020 11:23:36 PM

First name: Larry Last name: Mansfield

Organization:

Title:

Comments: There are two photos of overgrown forest. Both show forest in bad need of thinning, in fact, thinning is long overdue. However, those forests are overgrown as a result of logging. What are the plans for preventing the same thing from happening in the areas that are scheduled to be clear cut?

How does logging affect soil fertility. Can a healthy forest be expected to regrow when so much organic matter is repeatedly removed from an area that is not being replenished?

The sentence 'The "Jim Creek Slide" is known for the risk it poses to the road and the road's infrastructure.' does not identify 'the road'. I assume it is referring to the Canyon Creek Road. But the new logging road, as shown on the map, does not intersect the Canyon Creek Road at any point. Exactly how will this new road solve the problem? If it is not a good solution to the slide problem, should it be built at all?

I am disturbed by the use of Orwellian terms such as 'Stand Regeneration Harvest' for clear cutting and 'Gap Size' for clear space. One has to suspect that this is an attempt to gloss over what is planned. It seems obvious that a stand of forest is destroyed by clear cutting not regenerated. Furthermore, the two photos show stands that were not regenerated decades after being logged.

It has been said that the NICE Project received little feedback. I for one did not hear of this project before reading the current proposal.

I am not against logging per se. My house is made of wood. If logging proceeds can be used to maintain our mountain roads, that is also a good use for the timber. After all, most of our mountain roads were built for logging. I only ask that serious consideration be given to the environmental consequences of logging.

One final thing, I would like to see a photo of our native forest squirrel, the Douglas squirrel, not a photo of the introduced eastern grey squirrel in this kind of proposal.