

I am proud to welcome Perpetua Resources into our state and proud to support the Stibnite Gold Project. The project will produce America's only source of antimony, a mineral our national security and clean energy future depends upon, and leave the site in better condition than it is today. I hope you will take the time to consider my comments on why you should move to permit the project.

Private industry is needed to restore the Stibnite Gold Project site. Unfortunately, the federal government attempted to restore the area but problems in the area still persist today. Perpetua wants to restore the site through mining. The company has spent the last 12 years studying the environment of the site, gathering input from the community and carefully analyzing many options to mine and perform restoration work. After the DEIS, the company identified even more improvements. I was so pleased with what I saw in the SDEIS with the 2021 Modified Mine Plan. There is no longer a need for long-term water treatment, water quality conditions are improved, the project footprint is even smaller and there is no longer a need for the Fiddle Development Rock Storage Facility. The Stibnite Gold Project is clearly well thought out, practical and environmentally sound. I encourage you to adopt the Burnt Log Road option outlined in the SDEIS. Continuing to use existing roads, especially as the project ramps up, is just too risky given the avalanche history and proximity to waterways. It would put construction and mine traffic adjacent to miles of the East Fork of the South Fork of the Salmon River, increasing the chance of spills. Burnt Log is clearly a safer option for all of us.

For the above reasons and many more, please move forward with the 2021 Modified Mine Plan for the Stibnite Gold Project as it is important to all Idahoans. After more than 12 years of scientific analysis by the company and six years of regulatory review that the project, we should not have to wait much longer to recognize the project's benefits.

Ronald Pluard