



Payette National Forest
ATTN: Forest Supervisor Keith Lannom
Stibnite Gold EIS
500 N. Mission St.
McCall, ID 83638

June 27, 2017

Thank you for the opportunity to comment during the scoping period for the Stibnite Gold Project.

On behalf of the City of Cascade, I have reviewed the Plan of Restoration and Operations and we have had presentations from the staff of Midas Gold. I believe the Stibnite Gold Project is an opportunity to repair the environment and bring an economic boost to our community. As proposed, the project finances environmental reclamation and provides the workforce and resources necessary to complete it.

Midas Gold is the type of business we want in Cascade. They are setting the example of transparency, community involvement and sustainable practices.

The old Stibnite mine site is in our backyard and it will likely never be cleaned up unless industry takes responsibility for those who came before them. Midas Gold plans to do just that. By mining the site, Midas Gold plans to restore the natural flow and gradient of the East Fork of the South Fork to reconnect historical spawning grounds. The company will repair Blowout Creek, permanently solving a source of massive sedimentation and habitat degradation. Plus, in reprocessing and repurposing millions of tons of spent ore and unconstrained tailings, Midas will safeguard water quality indefinitely.

The project will also bring huge economic benefits to Cascade. Midas Gold will directly employ 400-500 employees during construction and operations. Payroll is expected to exceed \$34 million. These numbers do not even capture the indirect jobs I am confident Cascade will see from the Stibnite Gold Project.

I urge you to select the proposed activities as outlined in the Plan of Restoration and Operations as the preferred alternative during the EIS process and approve the project as outlined by Midas Gold. The Stibnite Gold Project will provide a huge benefit to our community and the local environment.

Sincerely,


Rob Terry
Mayor, City of Cascade